

DramaQA: Character-Centered Video Story Understanding with Hierarchical QA

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Background

- How to develop video story understanding models
 - One effective way is to train the models to answer questions about the video story.
 - e.g. TGIF-QA, MarioQA, PororoQA, MovieQA, TVQA
- How to evaluate the degree of intelligence of the models
 - The previous studies are highly-biased and lack of variance in the levels of question difficulty.
- Researches on how to evaluate the degree of video understanding based on human cognitive process have not progressed as yet.

DramaQA dataset





Deogi: What did you(Haeyoung1) say?

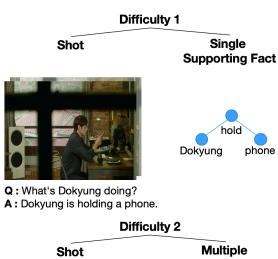


: Mother, have some pancakes Other: Why did you(Deogi) make so much? Haeyoung1: I(Haeyoung1)'m not getting married. ogi: You(Haeyoung1) must be out of your mind, saying such things out of the blue ung1: We(Haeyoung1, Taejin) fought planning the wedding

| Difficulty 1 | Difficulty 2 | Difficulty 3 | Difficulty 4 | |
|---|--|--|--|--|
| Q: How is Haeyoung1's hair style?A: Haeyoung1 has a long curly hair. | Q : What did Jeongsuk hand over to the man?A : Jeongsuk handed over a plate to the man. | Q : How did Deogi react when Haeyoung1 said Haeyoung1 won't get married? A : Deogi yelled at Haeyoung1 and hit Haeyoung1's head. | Q : Why did <u>Deogi</u> make food a lot? A : Because <u>Deogi</u> wanted to share the food with her neighborhoods. | |

- Hierarchical QAs as an evaluation metric
 - Memory Capacity
 - Logical Complexity
- Character-centered video annotations
 - Visual metadata
 - bounding boxes, behaviors, and emotions of main characters
 - Coreferenced resolved scripts

Question-Answer Hierarchy



Supporting Facts



Q: What did Deogi put on the table? A: Deogi put a plate on the table.

Comparison with Other Datasets

| | # Q | # Annotated Images | Avg. Video len. (s) | Textual metadata | Visual metadata | Q. lev |
|-------------------------------|---------|-----------------------|---------------------------------------|--------------------------|----------------------------------|--------------|
| TGIF-QA (Jang et al. 2017) | 165,165 | - | 3.1 | - | - | - |
| MarioQA (Mun et al. 2017) | 187,757 | - | < 6 | - | - | - |
| PororoQA (Kim et al. 2017) | 8,913 | - | 1.4 | Description, Subtitle | - | - |
| MovieQA (Tapaswi et al. 2016) | 6,462 | - | 202.7 | Plot, DVS, Subtitle | - | - |
| TVQA (Lei et al. 2018) | 152,545 | - | 76.2 | Script | - | - |
| TVQA+ (Lei et al. 2019) | 29,383 | 148,468 | 61.49 | Script | Char./Obj. Bbox** | |
| DramaQA | 17,983 | 217,308 | 3.7 ^a 91.3 ^b | Script [*] | Char. Bbox, Behavior, Emotion | \checkmark |

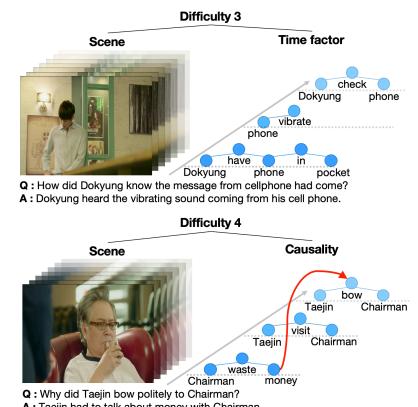
^a Avg. video length for shot ^b Avg. video length for scene ^{*} Coreference resolved script ** Only mentioned in QAs

- DramaOA provides
 - 1) difficulty levels of the questions.

 - 3) tackles both shot-level and scene-level video clips.



• Two criteria for classifying QAs into hierarchical levels of understanding • Memory Capacity is the required length of the video clip to answer • Logical Complexity is the required logical reasoning steps to answer

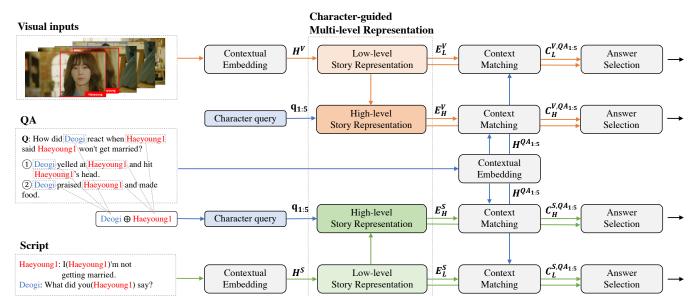


A: Taejin had to talk about money with Chairman

2) annotations including visual metadata and coreference resolved scripts.

Model and Ablation Study

• Overview of Multi-level Character Matching model



• Ablation Study

| Model | Diff. 1 | Diff. 2 | Diff. 3 | Diff. 4 | Overall | Diff. Av |
|---------------|---------|---------|---------|---------|---------|----------|
| QA Similarity | 30.64 | 27.20 | 26.16 | 22.25 | 28.27 | 26.56 |
| S.Only–Coref | 54.43 | 51.19 | 49.71 | 52.89 | 52.89 | 52.06 |
| S.Only | 62.03 | 63.58 | 56.15 | 55.58 | 60.95 | 59.34 |
| V.Only–V.Meta | 63.28 | 56.86 | 49.88 | 54.44 | 59.06 | 56.11 |
| V.Only | 74.82 | 70.61 | 54.60 | 56.48 | 69.22 | 64.13 |
| Our-High | 75.68 | 72.53 | 54.52 | 55.66 | 70.03 | 64.60 |
| Our-Low | 74.49 | 72.37 | 55.26 | 56.89 | 69.60 | 64.75 |
| Our (Full) | 75.96 | 74.65 | 57.36 | 56.63 | 71.14 | 66.15 |

Conclusion and Future Work

- The application area of the DramaQA dataset
 - emotion or behavior analysis of characters
 - automatic coreference identification from scripts
 - coreference resolution for visual-linguistic domain
 - action/face/object recognition or detection
- Future work of DramaQA dataset
 - extend the two criteria of hierarchical QA
 - provide hierarchical character-centered story descriptions
 - provide richer visual metadata including objects and places.

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